

Round 6 – changes to the fixture – 3/7/20.

More changes to the fixture!

With the lock-down of certain postcodes in Melbourne due to a worrying spike in Covid-19 cases, and the changing regulations imposed by other states on visitors from Victoria the AFL has revised the round 6 fixture.

All the round 6 matches will now be played in NSW and Queensland, starting on the evening of Thursday 9th July.

<https://www.afl.com.au/news/460399/afl-statement-revised-fixture-for-rounds-six-and-seven>

<https://www.afl.com.au/news/460394/fixture-rewrite-vic-clubs-forced-north-for-r6-7-return-date-unknown>

The AFL has also revised the round 7 fixture that they released last weekend. **However, given the fact that the fixture can change at any time, we will not be releasing the round 7 fixture into the program until next week.**

Your copy of the program will/should already have downloaded the changes to round 6.

When the program applies these changes it will delete all the current games and tips in round 6 and add 9 amended games.

If you are using the hosted web edition then we have also deleted any round 6 tips entered via the web pages.

If you are using the Web edition of the program then the first thing you should do is click on the 'Synchronise' button, so the changes to the fixture are uploaded to the web pages.

The implications of the changes are that any tippers who have already entered tips for round 6 will need to tip again.

However, it's only a problem for tippers who have already entered tips. Any tips entered after the changes have been applied will be fine.

This week's changes are a little easier than last week's, as ALL tips in the 'old' round 6 have been deleted and all tippers will need to enter tips for the 'new' round 6.

Of course, if you have any questions or need help, please contact us. We apologise in advance for any possible delays in our response, but we are guessing that it may be a busy time for us.

Regards,

David Layton & the Team at Footy Tipping Software
orders@footy.com.au
03 9533 0444